



CS 61A SU26

# Lecture 10: Iterators and Generators

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We'll begin at Berkeley time (10 minutes after), as per tradition!

# Potpourri

5 min

- Announcements
- Provenance
- Quiz 2 Survey
- Computing in the News

## Announcements

- **Midterm exam is next Mon 7/13 from 7-9 pm:** Ed logistics/scope post hopefully tomorrow
- **Cats** project has been released!
  - **Start now!** You have a shorter time to work on this project

- You are required to use the new **Provenance** VS Code extension for Cats
  - See the spec for instructions on how to install and use the extension
  - You can go back to whatever IDE you prefer for all other assignments
- We're piloting this new tool for academic integrity purposes. However, since this is a pilot **we will not use the data collected by the tool for any academic integrity penalties this semester.**
- The design is intentionally as privacy-preserving as possible, e.g.:
  - When the extension is active, it only writes logs to your local computer and makes 0 network requests (**all data stays on your device until you upload the Provenance bundle to Gradescope**)
  - The **logs are in plaintext** and publicly viewable by you
- If you run into issues or have questions about Provenance, please direct them to our academic integrity TA, Sultan ([sultan.muratbek@berkeley.edu](mailto:sultan.muratbek@berkeley.edu)) (or make an Ed post/come to OH)

# Quiz 2 Survey

PollEv

(anonymous, does not affect your grade)

- [You can now customize Siri's pace and expressivity in the latest iOS 27 beta](#) (TechCrunch)
- [Discord accidentally banned over 8,000 people for posting grids and other 'benign' images](#) (The Verge)
- [SpaceX just launched the 1st-ever nuclear-powered commercial satellite](#) (Space.com)

# Review

5 min

- A note on dictionary iteration
- Trees

## A note on dictionary iteration

While you can iterate through a dictionary using `.keys()`, `.values()`, and `.items()`, you can also iterate through its keys by directly putting it in a `for` loop:

```
>>> roman_numerals = {'I': 1, 'V': 5, 'X': 10}
>>> for key in roman_numerals:
...     print(key)
...
I
V
X
```

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📱 Activate this Poll with the Poll Everywhere Live app.

🖥️ If video conferencing, you must be sharing your full screen to share the activated poll.

Which variation of the `print_tree` function would result in the print output 1, 2, 4, 5, 3, 6, 7 (one per line) for the given tree?



# Iterators

20 min

- Definitions
- Examples
- Iterators vs. Iterables
- Why use iterators?
- Built-In Functions for Iteration

- An **iterable** is any object that can be processed sequentially. In other words, you can put it in a `for` loop.
  - Ex: Lists, tuples, dictionaries, strings, ranges
- An **iterator** provides access to the iterable's elements in some order.
  - You can create an iterator by calling `iter` on the iterable.
  - You can access the next element by calling `next` on the iterator.
- **Analogy: Iterables are like books, iterators are like bookmarks.**

## Examples (1 of 2)

```
>>> lst = [1, 2, 3] # iterable
>>> tracker = iter(lst) # iterator
>>> next(tracker)
1
>>> next(tracker)
2
>>> next(tracker)
3
>>> next(tracker)
StopIteration
```

## Examples (2 of 2)

```
>>> lst = [1, 3, 2, 7]
```

```
>>> iter1 = iter(lst)
```

```
>>> next(iter1)
```

```
1
```

```
>>> lst.append(5)
```

```
>>> next(iter1)
```

```
3
```

```
>>> iter2 = iter(lst)
```

```
>>> next(iter2)
```


```
1
```


```
>>> lst[1] = -10
```

```
>>> next(iter2)
```

```
-10
```

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## Dictionary iterator: What would Python display?



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Range iterator: What would Python display? (one per line)



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iter of an iterator: What would Python display?



# Iterators vs. Iterables

**All iterators are iterables, but  
not all iterables are iterators!**

You can call `iter` on an existing  
iterator

## Iterables

Use a `for`  
loop to iterate  
over it

Can call `iter`  
on it to get an  
iterator

"Book"

## Iterators

Use `next` to get  
next element

"Bookmark"

## Why use iterators?

- Iterators are an additional layer of **abstraction** on top of the iterable
  - Since we make no assumptions about the underlying implementation of the iterable, the programmer can change things internally without breaking downstream code!
- Iterators bundle together the elements of the iterable and the position in the same object
  - Passing the iterator to another function retains the position
  - Useful for **ensuring that each element is only processed once**
  - **Prevents mutation of the original iterable** (you can only call `next` on the iterator)

## Built-In Functions for Iteration (1 of 4)

Many built-in Python functions return iterators that compute results **lazily** (e.g. compute values as needed instead of computing everything at once).

<code>map(func, iterable)</code>	Iterate over <code>func(x)</code> for <code>x</code> in <code>iterable</code>
<code>filter(func, iterable)</code>	Iterate over <code>x</code> in <code>iterable</code> if <code>func(x)</code>
<code>zip(first_iter, second_iter)</code>	Iterate over co-indexed <code>(x, y, ...)</code> pairs (can zip more than 2 iterables, see behavior below)
<code>reversed(sequence)</code>	Iterate over <code>x</code> in a sequence in reverse order


```
>>> list(zip([1, 2], [3, 4]))
[(1, 3), (2, 4)]
>>> list(zip([1, 2], [3, 4, 5], [6, 7]))
[(1, 3, 6), (2, 4, 7)]
```


## Built-In Functions for Iteration (2 of 4)

To view the full contents of an iterator, place the resulting elements into a container.

<code>list(iterable)</code>	Create a list containing all <code>x</code> in <code>iterable</code>
<code>tuple(iterable)</code>	Create a tuple containing all <code>x</code> in <code>iterable</code>
<code>sorted(iterable)</code>	Create a sorted list containing <code>x</code> in <code>iterable</code>  (Can optionally take in a <code>key</code> function like <code>min</code> and <code>max</code> )

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## Reversed: What would Python display?



## Built-In Functions for Iteration (3 of 4)

```
>>> def double(x):  
...     print(f'** {x} => {2 * x} **')  
...     return 2 * x  
...  
>>> f = lambda x: x >= 10  
>>> t = filter(f, map(double, range(3, 7)))  
>>> next(t)  
** 3 => 6 **  
** 4 => 8 **  
** 5 => 10 **  
10
```

## Built-In Functions for Iteration (4 of 4)

```
>>> next(t)
```

```
** 6 => 12 **
```

```
12
```

```
>>> list(t)
```

```
[]
```

# Generators

20 min

- Definitions
- Examples
- Infinite Generators
- `yield from`
- Iterators vs. iterables vs. generators
- Yield Partitions

A **generator function** is a function that **yields** value(s).

A **generator object** is the return value of a generator function. You can call **next** on a generator object to get the yielded values in order.

**Caution:** Unfortunately, you might see sometimes in problems that we refer to these things interchangeably even though they aren't. If it's not clear from the instructions, ask for clarification (midterm/final) or report an issue (quizzes).


## Examples


```
>>> def plus_minus(x):  
...     yield x  
...     yield -x  
...  
>>> plus_minus(5)  
<generator object ...>  
>>> gen = plus_minus(5)  
>>> next(gen)  
5  
>>> next(gen)  
-5  
>>> next(gen)  
StopIteration
```

# Infinite Generators

```
>>> def evens():  
...     i = 0  
...     while True:  
...         yield i  
...         i += 2  
...  
>>> gen = evens()  
>>> next(gen)  
0  
>>> next(gen)  
2  
>>> list(gen)  
<infinite loop occurs>
```

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**True or false: A function must either yield or return, but not both.**



```
def a_then_b(a, b):  
    for x in a:  
        yield x  
    for x in b:  
        yield x
```

```
>>> list(a_then_b([1, 2], [3, 4]))  
[1, 2, 3, 4]
```

```
def a_then_b(a, b):  
    yield from a  
    yield from b
```

A common reason for using `yield from` is to call generator functions recursively.

```
def countdown(k):  
    if k > 0:  
        yield k  
        yield from countdown(k - 1)  
    else:  
        yield 'Blastoff!'
```

```
>>> list(countdown(3))  
[3, 2, 1, 'Blastoff!']
```

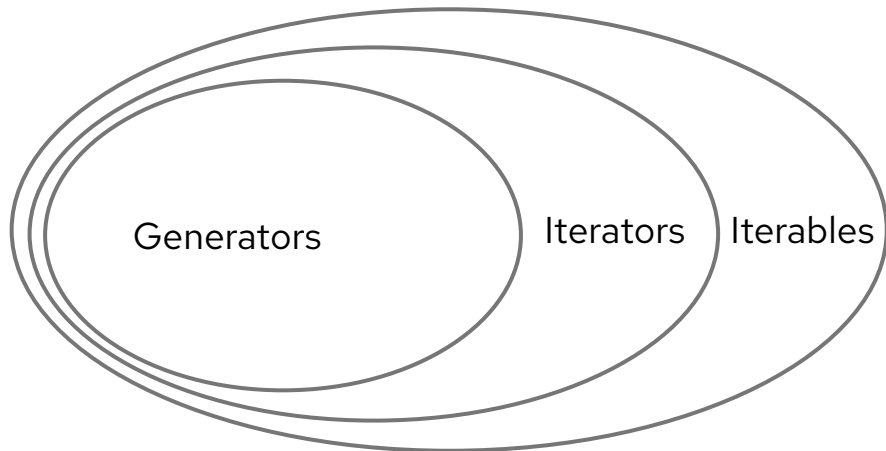
What if we didn't use `yield from` and just used `yield`?

```
def countdown(k):  
    if k > 0:  
        yield k  
        yield countdown(k - 1)  
    else:  
        yield 'Blastoff!'
```

```
>>> list(countdown(3))  
[3, <generator object ...>]
```

# Iterables vs. iterators vs. generators

- `iter(iterable)` → `iterator`
- `iter(iterator)` → `iterator` (same object as the one passed in)
- Both **iterators** and **generators** are a type of iterable because we can iterate over them.



## Yield Partitions (1 of 2)

**Recall:** The number of partitions of a positive integer  $n$ , using parts up to size  $m$ , is the number of ways in which  $n$  can be expressed as the sum of positive integer parts up to  $m$  in increasing order. For example, there are 9 partitions of 6 using parts up to 4.

1.  $6 = 2 + 4$

2.  $6 = 1 + 1 + 4$

3.  $6 = 3 + 3$

4.  $6 = 1 + 2 + 3$

5.  $6 = 1 + 1 + 1 + 3$

6.  $6 = 2 + 2 + 2$

7.  $6 = 1 + 1 + 2 + 2$

8.  $6 = 1 + 1 + 1 + 1 + 2$

9.  $6 = 1 + 1 + 1 + 1 + 1 + 1$

Switch to VS Code demo

You can follow along by downloading the `10-partitions.py` file!

**5 min break**

# Practice

(reminder to self to use high contrast theme)

25 min

- Palindrome
- min\_abs\_indices
- Yield Paths

## Practice: Palindrome

- Implement `palindrome`. Challenge: Implement this 2 ways:
  - (1) Using `reversed`
  - (2) Using `zip` and `reversed`
- Download starter code `10.py` from the course website under Lecture 10
- Run doctests with `python3 -m doctest 10.py`
- For time, let's do this together!

## Practice: `min_abs_indices`

- Implement `min_abs_indices`. Challenge: Implement this 2 ways:
  - (1) With a list comprehension
  - (2) Without a list comprehension (e.g. only use built-in functions for iteration)
- Download starter code `10.py` from the course website under Lecture 10
- Run doctests with `python3 -m doctest 10.py`
- 5 min: Try implementing it yourself
- 5 min: Discuss with someone next to you and compare your implementations
  - What worked?
  - What didn't?
  - Why?

## Practice: Yield Paths

- Implement `yield_paths`
  - Hint 1: Read the doctests carefully!
  - Hint 2: The tree `t` in the doctests is pictured to the right
  - Hint 3: How can you use the solution from `count_paths` in [09-sol.py](#)?
- Download starter code `10.py` from the course website under Lecture 10
- Run doctests with `python3 -m doctest 10.py`
- 5 min: Try implementing it yourself
- 5 min: Discuss with someone next to you and compare your implementations
  - What worked?
  - What didn't?
  - Why?

